

WEEK 3 UNDERSTANDING THE CIRCULAR ECONOMY

Managing Sustainability BMA6105

Learning Outcomes

- Main issues in a circular economy:
 - End goal of eco-effectiveness, not eco-efficiency
 - Retain highest value of materials and products in productive use
 - Separate technological and biological nutrient flows
 - Cascading cycles for material flows
 - Technosphere
 - Biosphere
 - Shift to renewable energy
 - Celebrate diversity in adaptation to local environments

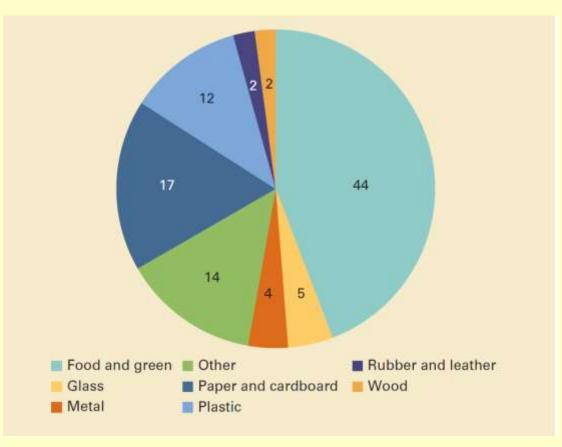


A critique of striving for eco-efficiency

- Release fewer pounds of toxic wastes into the air, soil, and water every year
- Measure prosperity by less activity
- Meet the stipulations of thousands of complex regulations to keep people and natural systems from being poisoned too quickly
- Produce fewer materials that are so dangerous that they will require future generations to maintain constant vigilance while living in terror (nuclear power)
- Result in smaller amounts of useless waste
- Put smaller amounts of valuable materials in holes all over the planet where they can never be retrieved

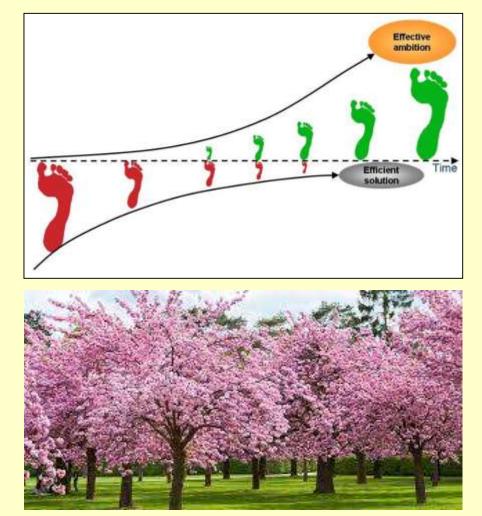
Global waste generation, areas and proportions





Replace the idea of eco-efficiency with 'eco-effectiveness'

- Focusing on minimizing negatives is not the right goal
 - Limits capacity and opportunities
- Do not aim to do 'less bad', but to 'do well' right from the start
 - Rethinking design possibilities
- Inspiration from natural processes:
 - Cherry tree produces abundant blossoms
 - Abundant fruit for birds, humans, & other animals
 - Enriches soil with leaves and fruit
 - Goal is for **one** pit to grow **one more** tree
 - Perfectly in tune with surroundings & resources



Reshaping the outcomes from business and economic processes

- Buildings that, like trees, produce more energy than they consume and purify their own waste water
- Products that, when their useful life is over, can decompose and become food for plants and animals as well as nutrients for the soil.
- Products that can return to industrial cycles to supply highquality raw materials for new products
- Transportation that improves the quality of life while delivering goods and services

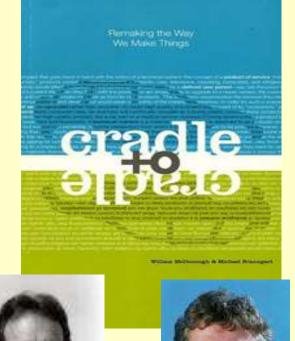
A world of abundance, not one of limits, pollution, and waste





Cradle to Cradle: Remaking the way we make things (2002)

- Written by architect William McDonough and chemist Michael Braungart
- Summarised their three core principles:
 - Waste = Food
 - Use solar energy
 - Respect diversity
- The book itself:
 - Printed on waterproof paper, using recoverable inks, with the potential to be remanufactured into a new book



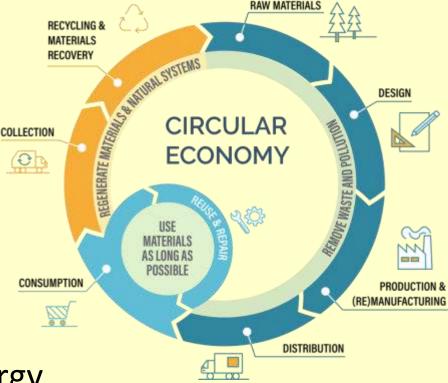


Braungart, M. and McDonough, W., 2002. Cradle to cradle. Random House.

Basic principles of circular economy thinking

- The circular economy is based on three principles, driven by design:
- Eliminate waste and pollution
- Circulate products and materials (at their highest value)
- Regenerate nature

These elements as a whole should be underpinned by using only renewable energy

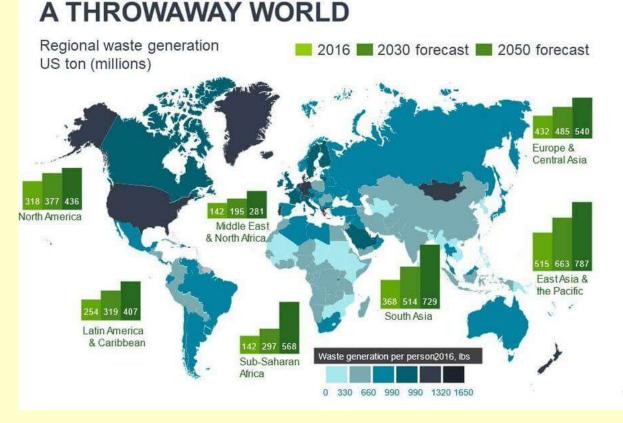


Rethinking the design of the system

- Bad design is everywhere
- Legacy of Industrial Revolution
- Emphasis on brute force
- 'Universal' design (ie standardized solutions)
 - Crude products and 'products plus'



Linear economy



Components of a circular economy system

- Design for a Circular economy
 - Choice of materials, composition, components
- Innovative business models
 - Connecting producers and consumers in new ways
- Reverse product and material cycles
 - Developing new supply chains, storage and inventory management
- Revised enablers and system/network properties
 - Changing incentives and regulations, enabling collaboration

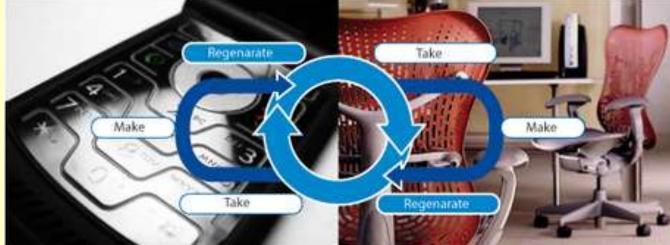




Technical and biological nutrients

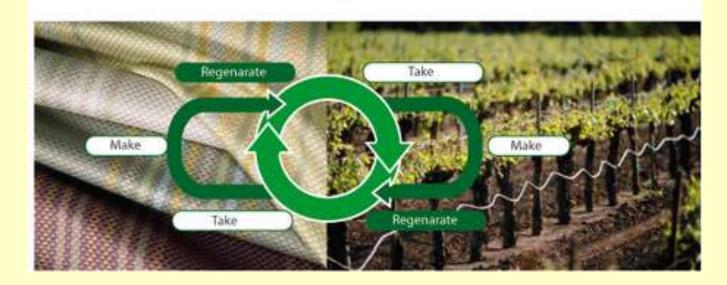
Technical nutrients

Man-made materials extracted, refined and/or fabricated from the earth's crust, not naturally occurring

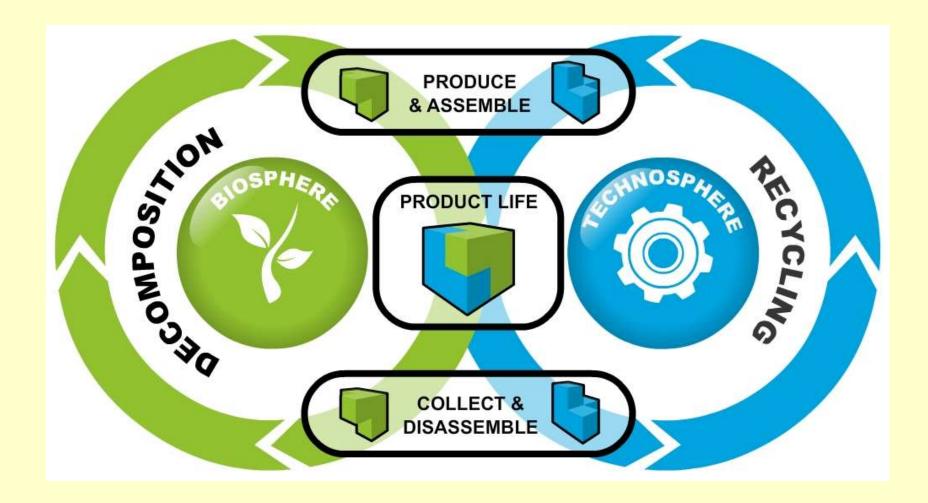


Biological nutrients

Organically or naturally occurring materials already present in ecological processes



The circular flow within bio- and technospheres



'Monstrous hybrids' – inseparable wastes



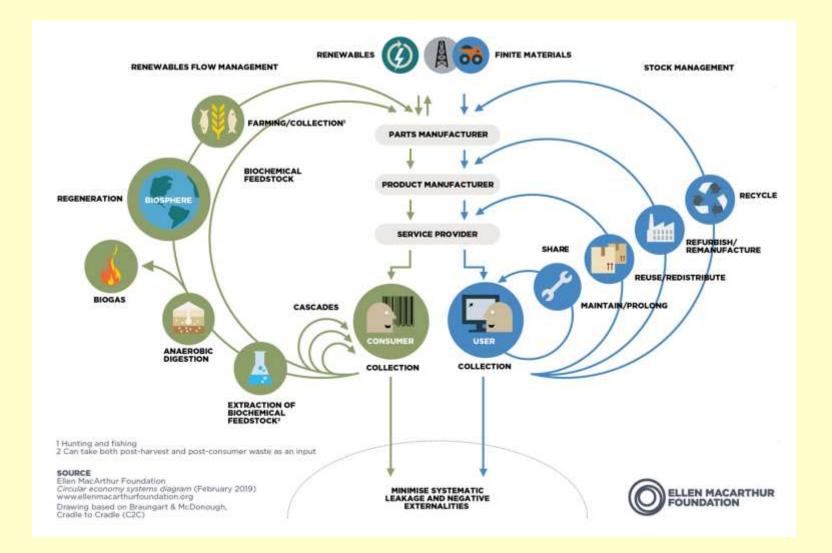
The WEEE Man (Eden Project, Cornwall)

eden project



Pic by Nick Gregory. 01/06/2005. The WEEE Man robot sculpture (waste electrical and electronic equipment) towers over the plants outside the Eden Project in Cornwall as Richard Melvin makes final adjustments from a cherrypicker.

The circular economy: Butterfly diagram



Technosphere: 1a. Maintaining/Prolonging

- The best possible outcome for circularity is to extract value for as long as possible from a product in its current use
- Product life extension can be increased with better opportunities to maintain performance, and better base design
- Improved design challenge:
 - embed long life from the start
 - enable consumer to protect/retain performance over time
 - provide advice and integrated support options for ensuring optimum maintenance



Technosphere: 1b. Sharing

- Many manufactured products are used for a tiny proportion of their lifespan
 - Electric drill: actively drilling for 11 mins out of a 5-10 year lifespan
 - Average car: sits curbside for 90%+ of ownership
- A sharing model expands the value delivered by the product many times by increasing active use
- Leading to business innovations capturing underutilised product value:
 - Zipcar
 - Toronto Tool Library





Technosphere: 2a. Redistributing/Reusing

- Redistribution, or reallocation, of the product enables a new user to continue to extract value from the product in its current form
- Reuse enables continued use with no loss of quality and no additional input of materials or energy
- Online platforms such as ebay have enabled a huge increase in C2C reuse
- Businesses are actively employing reuse strategies in recovering packaging and distribution materials:
 - Braiform: previously no collection of hangers from retailers and distributors due to low cost of an individual hanger
 - now recovers clothing hangers and aims for x8 reuse before remanufacturing new hangers





Technosphere: 2b. Repurposing/Upcycling

- Repurposing or upcycling products enables a new value stream to be created with minimal loss of materials or value in the original product
- Additional value may be added in the process of upcycling
- Consumers generate new and unintended value streams, particularly for damaged or redundant items
- Already developed in some areas such as recycled fashion and furniture restoration





Technosphere: 3. Refurbishing/Repairing

- Once a product is damaged, repairing or refurbishing it with minimal intervention means it can stay in circulation with recovery of its highest value purpose
- Products need to be designed for refurbishing/repairing:
 - Easy to disassemble: simple tools, clip joints, screws not glues
 - Modular design with easy replacement of individual components
 - Clear guidance to enable simple and appropriate replacement of parts
 - Standardised and available replacement parts





Technosphere: 4. Remanufacturing

- If intensive repair work is required, the product may need to be taken out of circulation and remanufactured
 - For example, a warped engine block will need recasting with other damaged components replaced
- Remanufacturing can apply to a complete product, or to a component part that is retooled or made specifically to restore useability of the end product
- Remanufacture minimises material loss and enables full value recovery
 - a high value activity preventing loss of original product value





Technosphere: 5. Recycling

- Recycling retains the value of the materials within the product, but it loses the embedded value involved in the original product manufacture (shaped materials, energy, design skills)
- Recycling therefore represents a loss of value to the system
- Many materials lose quality after one or two cycles, referred to as 'downcycling' by McDonough when material quality is degraded over time
- Many hybrid and composite materials are not capable of being recycled
- Processes are often energy intensive

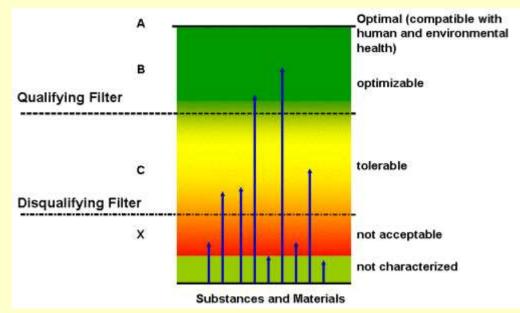




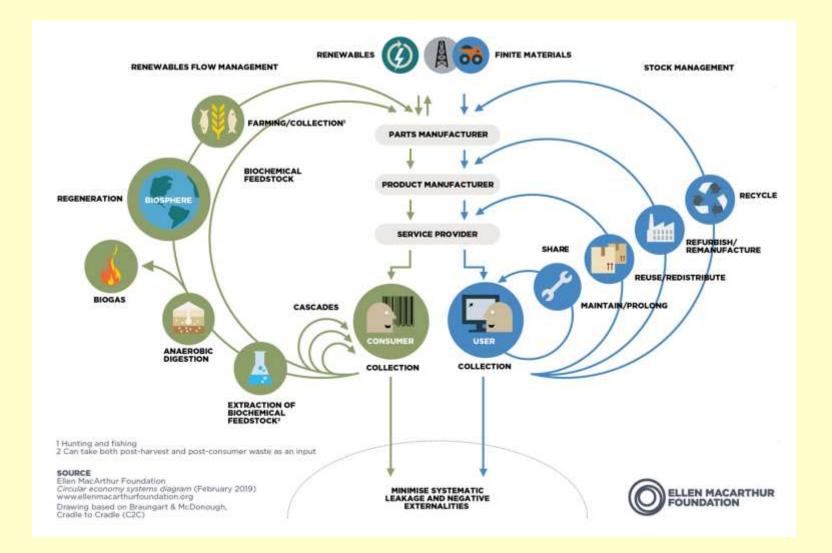
The circular economy materials challenge

- A circular economy will need a move eventually to a limited palette of materials
- Capable of continual recycling without loss of quality
- Systems need to be embedded to enable recovery and redistribution of these materials over time
- Must be benign to biological organisms
 - Avoiding the use of additives that are toxic ('products plus')
 - Focus on passive positive (no known negative impacts at any concentration)
- Ultimately, this will eliminate many composite products, waste streams and production processes
- Opportunity to redesign sectors



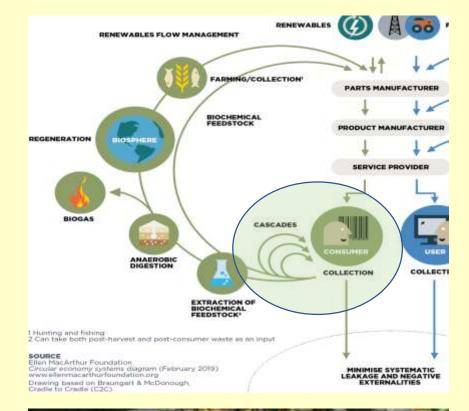


The circular economy: Butterfly diagram



Biosphere: 1. Consumer management -Home composting

- Some cascades or loops in biological nutrient cycling can be closed directly by consumers
- Waste food and other biological matter can be composted at home and returned directly to the natural environment
- Farming systems can also directly use food waste from households as animal feed





Biosphere: 2. Biochemical Feedstock - Extraction

- More advanced biochemical processes can be used to extract nutrients from raw materials or previously waste biological feedstock
- Aims to generate lower volume, high value producsts e.g. nutriceuticals for health, oil substitutes
- Residues from the biochemical refining can be composted and returned to biological systems





Biosphere: 2. Anaerobic digestion - Biogas

- Anaerobic digestion is the process of composting biological materials in the absence of oxygen
- Naturally occurring micro-organisms break down material into a nutrientrich fertiliser/soil enhancer
- Methane gas is a bioproduct of the process which can be captured and burnt for fuel
- Although this releases carbon dioxide, this is in balance with in a natural annual or perennial growing cycle driven by sunlight



Biosphere: 3. Regeneration – enriching the biosphere

- A regenerative biosphere loop emphasises the improvement of biological fertility by redistributing biological nutrients back into productive systems
- It also reconsiders farming systems to ensure that they are eco-effective, producing a more diverse, more reliable growing environment not reliant on inputs of artificial fertilises and pesticides for control
- Regenerative agriculture aims to reduce carbon, improve diversity and enhance the supporting natural environment

The 5 principles of regenerative agriculture

eep soll covered Plant diverse

No synthetic

chemicals

Planned

grazing



Circular economy shift to renewable energy

- All fossil fuel use is temporary
- Concerns with climate change pushing to accelerate the shift
- Renewables are the only viable long term strategy
- Wind and solar are wellestablished, proven technologies
- Hydrogen offers huge potential but remains difficult to deliver economically

Net Zero Would Rely on Clean Power and Green Hydrogen

Total primary energy by fuel and energy-related CO2 emissions, Europe, Net Zero Scenario EJ MtCO2 4,500 100 Solar Emissions 90 4,000 Wind 80 3,500 Other renewables 70 3,000 Bioenergy 60 2.500 Other 50 Nuclear 2.000 40 Oil 1,500 30 Gas 1.000 20 Coal 500 10 0 0 2000 2010 2020 2030 2040 2050

Source: BloombergNEF. Note: The Net Zero Scenario sees all energy-consuming sectors decarbonize by 2050, largely through electrification and switching to green hydrogen.

Respect for, and celebration of, diversity

- One size does not fit all
- Industrial system has systematically reduced diversity
- Prioritises narrow economic 'fittest' - not 'fitting-est' (ie. enduring and best adapted to the local conditions and needs)
- Need to move from process of deevolution to one of re-evolution
- Diversity in context
- Considering sustainability as local







Braungart, M. and McDonough, W., 2002. Cradle to cradle. Random House.

Outcomes of a Shift to a Circular Economy

- 1. Focus is placed on the **SERVICE**, not the **PRODUCT** itself, forcing changes in the way both customers and businesses perceive their product.
- 2. Emphasis will be placed on **DURABILITY** over built-in obsolescence. Manufacturers will want a product to last as long as possible.
- 3. Products will be designed for dis-assembly and reuse, move to **MODULAR** design
- 4. Manufacturers will be forced to adopt a more cyclic way of thinking about their production process.
- 5. Reduced extractive and processing activity upstream from the consumer, reduced disposal downstream.
- 6. Employment shift from extraction/disposal industries to service, collection and re-processing industries.

Summary

- A circular economy strives to retain products and materials in use within the whole system at their highest value wherever possible
- It aims to eliminate waste from production processes, and create a circular flow of materials that eliminates the need for end of use disposal
- To achieve effective circularity it is critical to separate the flows of man-made, technological products and materials from the cycles of the biological system
- Within the technological and biological cycles, a series of cascading options can be taken to retain products and materials in use for as long as possible.
- These include maintaining, repairing, remanufacturing, recycling in the technosphere; and composting, refining, digesting, recycling and restoring in the biosphere
- Renewable energy is critical to supporting the system